



SOUTHERN
MISSISSIPPI

2020 FALL JTT STATE Championships **CAPTAINS RULES & RESPONSIBILITIES**

1. **Event Information**
 - We're combining the North and the South events to make ONE STATE event at Ridgeland Tennis Center.
 - The event will be a ONE-DAY event
 - If no local play was available, teams from the local area may register directly for the event.

2. **Team/Player Eligibility:**
 - One team per age division per local league gets an automatic invite to the State Championship
 - If teams were the only team registered in their age division locally, they may register directly for the State Championship and players DO NOT have to register for their local team number
 - Players on teams that DID have local play must have played in 1 match locally to be eligible for the State Championship
 - To participate in the tournament, players should be age eligible through November 15

We will have ONE DIVISION at FALL STATE, so **all teams will be classified as Intermediate.** *Teams may have no more than 2 Advanced Players. An advanced player is considered someone with a 3.5 or above Jr NTRP rating at the time of registration for the 12U-18U divisions, and for the 10U division, a player with a top 100 Southern Standing as of July 31, 2020.*

3. **Substitutions/ Roster Additions**

Teams may add 2 players to their Championship rosters if necessary. Players must be added from teams that participated in JTT.

4. **Scoring:** Matches for all age divisions will play one set to 6 (regular ad scoring), with a set tiebreak played at 5 games all (tiebreak to 7, win by 2). *The 10U division will just play ONE MORE GAME at 5 games all instead of a tiebreak (whoever's turn it is to serve will serve the 5-all game)*

5. **Play Format:** Boys and Girls teams are separate. Each team match will consist of 2 doubles matches and 4 singles matches. All 4 players that play doubles are eligible to also play singles.
DOUBLES OR SINGLES MAY BE ASSIGNED TO GO ON THE COURT FIRST

6. **Play Twice Rule:** All 4 players that play doubles can also play singles, but captains may also play 4 completely different players in singles if they choose. There is no rest time between doubles and singles. If a team only has 3 players, they must default 2 courts (a doubles AND a singles court)
 - The order of play will start with doubles, and singles will follow.

7. **12U Divisions:**
12 and Under Intermediate will use a green-dot ball on a regulation sized 78 foot court.

8. **Coaching:** The coach or captain of each team may coach the players, but only on changeovers. Coaches cannot coach during tiebreakers or when players are not swapping sides, and coaches can only coach outside the fence. Coaches must be wearing the coaching lanyard for the team, so only one person can coach per match. Different people may coach the team throughout the tournament, but only one coach per match, and that person must be wearing the lanyard.

9. **Check In:** Captains should be at the match site at least 30 minutes before each match in case it starts early. Scorecards are in each captain's packet and may be turned in early. Once lineups are turned in, substitutions can only be made for injury, illness, or personal emergency (if the match hasn't started

yet). The lineup cannot be changed around when a substitute is needed, but a player that wasn't on the original card can be inserted into the lineup for the affected player.

For every 5 minutes that pass after the match was scheduled to start (and your scorecard hasn't been turned in), your team will be docked one game in each match. If you haven't turned in a scorecard 15 minutes after your scheduled match time, your team will be defaulted. Players from each team should turn in their scores and balls to the tournament desk together after their individual match to make sure the players from each team agree on the score. Each captain should verify the scores and sign the scorecards after each team match is completed.

10. **Defaults:** All teams are expected to play all scheduled matches. Any team forfeiting an entire team match will result in all matches of that team previously played or to be played to be declared null and void. If all teams in contention for the championship have already played the forfeiting team in good faith, the matches will stand as played.
 - If a team is defaulting an individual court, the other team will be notified and will have a chance to turn in a new scorecard.
11. **The winner of each team match will be determined by games won** (i.e. If the Tigers won 6-4 on all 6 courts, they would win the match 36-24)
The winner of each flight will be determined by the following, in this order:
 - 1) Total Team Games Won
 - 2) Head to Head Results (in a two way tie only)
 - 3) Most number of team matches won
 - 4) Individual courts won
 - If the tournament is rained out, the winners *may* be decided by commonality, percentage of games won, or total games won, depending on "equal opportunity" and what the tournament committee decides.
12. **Rain:** Rain may adjust our schedule, so be prepared for your match times and formats to change and stay at the tournament site until the desk tells you it's ok to leave.
The tournament staff may change the scoring format in case of rain delay and a conversion of scores may be necessary.
For weather delay updates and updated match/report times, go to:
<https://mstennis.com/juniors-jtt/2020-fall-jtt-state-championships>
13. Cell Phone use is not allowed on court during play.
14. **Medical Timeouts:** Medical conditions include but are not limited to an injury, illness, and heat-related conditions or cramping.
 - Medical timeouts consist of an evaluation time as determined by the referee plus a maximum of 3 minutes treatment time. 15 minutes is the maximum amount of time that can be taken for a medical timeout.
 - Players may request one or more suspensions of play for a toilet visit, and no coaching is allowed during the suspension of play for any type of medical or toilet timeout.
15. These matches will be unofficiated, we will not have a roving official. Players are expected to work out issues on their own. If they have an issue that needs on-court assistance, both captains may gain permission from the tournament desk to BOTH go on court to resolve the issue.