

2024 JUNIOR TEAM TENNIS FALL STATE CHAMPIONSHIPS ______CAPTAINS RULES & RESPONSIBILITIES

- 1. <u>Player Eligibility:</u> Each player participating must have played in 1 local match with the team he/she is advancing with. It is the responsibility of the captain to make sure each player is eligible.
 - Teams that were the only team registered in their division locally (and had no one to play) may come straight to state with no local match play but players must be registered locally.
 - <u>2 advanced players are welcome on ANY team.</u> There will NOT be a separate division for advanced teams at Fall State.
 - 14 advanced players have a World Tennis Number (WTN) of 1 -27 at the time of registration.
 - 18 advanced players have a WTN of 1-23 at the time of registration.
- 2. <u>Substitutions</u>: Teams may add two players to their state championship roster, <u>IF</u> those players played on another fall local team. (*Teams DO NOT have to drop below the minimum amount of players required (4) in order to add players to their State roster, they may add regardless.*

Captains must contact the tournament director BEFORE the tournament if they need to use a substitute/addition players from another team to get it approved.

- **3.** <u>Scoring</u>: Matches for Green Ball Division, <u>12U</u>, <u>14U</u>, <u>and 18U age divisions</u> will be a proset to 6 games with ad scoring. At 5 games all a tiebreak is played to 7 (win by 2). A tiebreak should be entered 6-5 in Match App.
 - <u>10U</u> will play a pro-set to 6 games with ad scoring and at 5 games all a tiebreak is played. One game will be played in lieu of a 3rd set tiebreak and the players will remain in the serving order of the match.
- 4. **<u>Green Ball Divisions:</u>** will use a green-dot ball on a regulation sized 78 foot court.
- 5. <u>Coaching:</u> The coach or captain of each team may coach the players, but only on changeovers and only outside the fence. Coaches cannot coach during tiebreakers. *Coaches must be wearing the coaching lanyard for the team, so only one person can coach per match.* Different people may coach the team throughout the tournament, but only one coach per match, and that person must be wearing the lanyard.
- 6. <u>Check In:</u> Captains should submit the lineup on the Match App 30 minutes in advance. Courts will be assigned on the Match app and the court assignment will be texted to the player and captain. Once lineups are turned in, substitutions can only be made for injury, illness, or personal emergency (if the match hasn't started yet). The lineup cannot be changed around when a substitute is needed, but a player that wasn't on the original card can be inserted into the lineup for the affected player. If a captain needs

to make a change to the lineup, they should contact the tournament desk, you cannot change a lineup in Match App once it's submitted.

For every 5 minutes that pass after the match was scheduled to start (and your scorecard hasn't been turned in), your team will be docked one game in each match. If you haven't turned in a scorecard 15 minutes after your scheduled match time, your team will be defaulted.

Captains from the WINNING team should report the score on the Match APP immediately after each individual match is finished, do not wait until the entire team match is complete to enter scores. If you see that a score was put in incorrectly, contact the tournament desk to edit it.

BOTH team captains are to SIGN OFF on the scorecard as soon as all the scores have been entered.

- 7. <u>Defaults:</u> All teams are expected to play all scheduled matches. Any team forfeiting an entire team match will result in all matches of that team previously played or to be played to be declared null and void. If all teams in contention for the championship have already played the forfeiting team in good faith, the matches will stand as played.
 - If a team is defaulting an individual court, the other team will be notified and will have a chance to turn in a new scorecard.
- 8. The winner of each team match will be determined by games won.

The winner of each flight will be determined by the following, in this order:

- 1) Total Team Games Won
- 2) Head to Head Results (in a two way tie only)
- 3) Most number of team matches won
- 4) Individual team matches won

- If the tournament is rained out, the winners *may* be decided by commonality, percentage of games won, or total games won, depending on "equal opportunity" and what the tournament committee decides.

9. <u>Rain:</u> Rain may adjust our schedule, so be prepared for your match times and formats to change and stay at the tournament site until the desk tells you it's ok to leave. The tournament staff may change the scoring format in case of rain delay and a conversion of scores may be necessary.

For weather delay updates and updated match/report times, captains will receive a text from the Match App AND the SCHEDULES in the Match App will have updated times on them.

- 10. Cell Phone use is not allowed on court during play.
- **11.** <u>Medical Timeouts:</u> Medical conditions include but are not limited to an injury, illness, and heat-related conditions or cramping.
 - Medical timeouts consist of an evaluation time as determined by the referee plus a maximum of 3 minutes treatment time. 15 minutes is the maximum amount of time that can be taken for a medical timeout.

- Players may request one or more suspensions of play for a toilet visit, and no coaching is allowed during the suspension of play for any type of medical or toilet timeout.