



**2025**

**JUNIOR TEAM TENNIS STATE CHAMPIONSHIPS  
CAPTAINS RULES & RESPONSIBILITIES**

- 1. Player Eligibility:** Teams/players are required to be registered in TennisLink on a local team. Divisions with multiple teams are required to play to be able to declare a winner of the division.  
In order for a team to come straight to state without local play, they are the **ONLY** team registered in the division and all players advancing to the championship **MUST** be registered on the local team they are representing.
- 2. The World Tennis Number "WTN" at time of registration will be used to determine the divisions a players eligible to participate in during the Championship YEAR if the confidence factor is 30% or higher.**

Age Division	Range	WTN Rating at the time of Registration
18U Adv	40 - 1	Anyone allowed to play ADV in 18U
18U Int	40 - 23	Must be within range to play INT in 18U
14U Adv	40 - 1	Anyone allowed to play ADV in 14U
14U Int	40 - 27	Must be within range to play INT in 14U

- In 12U divisions, a player may play Green or Yellow based on PlayTracker regulations/allowances.
- In 10U divisions, a player may play Green or Orange based on PlayTracker regulations/allowances.

**3. Substitutions 12U, 14U, and 18U Age Divisions:**

After local play is complete and you are advancing to state or the invitational;

Substitutes cannot exceed more than 50% of a team's original roster.

- In no event can more than 4 substitutes (2 boys & 2 girls) be added to a roster.

Examples of what teams *can do*:

- Teams with 1 boy and 1 girl are ineligible to participate since adding players exceeds 50% of the Original team.
- Teams with 2 boys and 2 girls can add only 2 boys and 2 girls to their team.
- Teams with 3 boys and 3 girls can add only 1 boy and 1 girl to their team.
- Teams with 4 boys and 4 girls (or more) cannot add any players.
- Teams with 3 players for one gender, and 1 player for the other, can add two players to the gender with 1 player.

Example of what teams cannot do:

- Teams with any variation 0 & 3 (boys or girls) can NOT add 3 players to the gender with 0 players, and 0 players to the gender with 3 players.
- 1. Captains must contact the tournament director **BEFORE** the tournament if they need to use a substitute/addition from another team to get it approved.**

2. **Scoring:** 12U, 14U, 18U age divisions will play 2 short sets of 4 games with a set tiebreaker (7 pt.) at 4 games all; a match tiebreaker (10 pt.) for split sets.  
10U will play the same scoring format but for the set tiebreaker, ONE more game is played, keeping the serving order. If a match tiebreaker is needed, ONE more game is played, keeping the serving order.
  - **All with ad-scoring.**
3. **10U and 12U Divisions:** The **10 and Under Intermediate Division** will be played on 60 foot courts with orange low compression balls. The racquets used for this division must be 25 inches or less. The tournament committee may choose to alter the scoring format (i.e. change to no-ad scoring) if needed in between rounds to keep play on schedule. **12 and Under Intermediate** will use a **green-dot ball** on a regulation sized 78 foot court.
4. **Coaching:** The coach or captain of each team may coach the players, but only on changeovers. Coaches cannot coach during tiebreakers or when players are not swapping sides, and coaches can only coach outside the fence. Coaches must be wearing the coaching lanyard for the team, so only one person can coach per match. Different people may coach the team throughout the tournament, but only one coach per match, and that person must be wearing the lanyard.
5. **Procedures/Check In:** Captains should submit the lineup on the Match App 30 minutes in advance. Courts will be assigned on the Match app and the court assignment will be texted to the player and captain. Once lineups are turned in, substitutions can only be made for injury, illness, or personal emergency (if the match hasn't started yet). The lineup cannot be changed around when a substitute is needed, but a player that wasn't on the original card can be inserted into the lineup for the affected player.  
  
***Once teams have received their court assignment the HOME TEAM CAPTAIN will pick up the balls for the entire match from the tournament desk.***
6. **If a captain needs to make a change to the lineup, they should contact the tournament desk, you cannot change a lineup in Match App once it's submitted.**
7. For every 5 minutes that pass after the match was scheduled to start (and your scorecard hasn't been turned in), the official will be notified and your team will be docked one game in each match. If you haven't turned in a scorecard 15 minutes after your scheduled match time, your team will be defaulted.
8. Captains from both teams should report the scores on Match App immediately after each individual match is finished, do not wait until the entire match is finished to enter scores. This notifies the site director the courts are available to play. If a score is entered incorrectly, contact the tournament desk.
9. **Defaults:** All teams are expected to play all scheduled matches. Any team forfeiting an entire team match will result in all matches of that team previously played or to be played to be declared null and void. If all teams in contention for the championship have already played the forfeiting team in good faith, the matches will stand as played.
10. **The winner of each team match will be determined by games won** (i.e. If the Tigers won 4-2, 4-3 on all 5 courts, they would win the match 40-25)

**The winner of each flight will be determined by the following, in this order:**

- 1) The winner of the most games will be the winner of a match and a flight.
- 2) If the total games won are tied, the following will be the tiebreak procedures;
  - a) If two teams are tied, head to head results will determine the winner.
  - b) If more than 2 teams are tied, the team with the most team matches won advances.
  - c) The final tiebreaker will be the team with the most individual matches won, followed by the most amount of sets won.

11. **Rain:** Rain may adjust our schedule, so be prepared for your match times and formats to change and stay at the tournament site until you receive a message on the app that it is ok to leave.

The tournament staff may change the scoring format in case of rain delay and a conversion of scores may be necessary.

**For weather delay updates and updated match/report times, captains will receive a text from the Match App AND the SCHEDULES in the Match App will have updated times on them.**

12. Cell Phone use is not allowed on court during play.
13. **Medical Timeouts:** Medical conditions include but are not limited to an injury, illness, and heat-related conditions or cramping.
- Medical timeouts consist of an evaluation time as determined by the referee plus a maximum of 3 minutes treatment time. 15 minutes is the maximum amount of time that can be taken for a medical timeout.
  - Players may request one or more suspensions of play for a toilet visit, and no coaching is allowed during the suspension of play for any type of medical or toilet timeout.